The Wayback Machine - https://web.archive.org/web/20021016203652/http://www.geocities.com:80/Enchante…

CYBER MICKEY INSTRUCTIONS

Cyber Mickey has four buttons. From left to right they are left, select, escape and right. To go to clock, press select when no icons are highlighted. To turn off the sound, go to clock then press left. To turn on the sound, go to clock and press right.

DINING

Mickey needs to eat every day. You can choose between cheese or water.

GAME/EXERCISE

When Mickey is unhappy, you must play with him. The game is a finger guessing game. When Mickey is unhealthy, he needs to lift weights.

LEISURE

Mickey can watch television with you. You can also help Mickey with his homework. These activities are fun for Mickey.

EDUCATION

When you have a school day, you should send Mickey to school too. School starts at 9:00am and goes to 3:00pm. Mickey has a lunch break from 11:00am-1:00pm. You can only feed Mickey during his lunch break. At 3:00pm, you have to pick him up from school.

CLEANING

You can let Mickey take a bath every morning. He won't take them at night. Every morning, Mickey should brush his teeth.

LIGHTS OUT

Mickey will go to sleep at 8:00pm or later. You have to turn out the light to make him go to bed. You can also wake him up around 7:00am. If you don't wake Mickey up, he will get up himself around 9:00am.

WEATHER

Mickey will beep if it is raining or too sunny. You must select this icon to give Mickey an umbrella or hat.

VITAMINS

Mickey needs to take vitamins twice a day in the morning. He will become healthier when he takes vitamins.

STATUS

This icon is used to check up on Mickey. Using the left/right keys, you can view Mickey's hunger, (the cheese)Mickey's happiness, (the happy faces) Mickey's health, (the mickey heads) Mickey's school report, (the backpacks) how many days you have had Mickey, and the points you have earned.

WARNING When this is highlighted, you have to give Mickey attention.

POINTS

Your points will be increased every time you fulfill Mickey's needs. At every two-hour interval you will gain two points if all the icons are filled. When your score is 99 pints, you are Mickey's best friend!

WHEN YOU ARE MICKEY'S BEST FRIEND

When your points reach 99, you are Mickey's best friend! You will see fireworks on the screen.

Help and Info on VP's